



School District of Marshfield

LEARNING TARGETS

Elementary Art

GRADE 6

A. Creating

Students will investigate, plan and work through materials and ideas to make works of art and design.

- A.6.1. Use perspective to define space, including one-point perspective, to demonstrate knowledge of the elements and principles of design.**
- A.6.2. Demonstrate knowledge of the elements and principles of design by using contrast and unity.**
- A.6.3. Use highlights, value, color, and mass to create the illusion of three-dimensions in two-dimensional artwork.**
- A.6.4. Manipulate form through the use of additive and subtractive sculptural techniques.**
- A.6.5. Understand the natural characteristics of materials and their possibilities and limitations by extending methods of rendering such as stippling, hatching, crosshatching, and contour drawing.**
- A.6.6. Use multiple clay techniques (slab, coil, embossing, additive, subtractive, etc.) in combination to develop original form.**
- A.6.7. Look at and observe objects using different methods and tools.**

A.6.8. Know how light, shadow, color, distance, and angle of viewing affect sight by creating a drawing or painting through observation.

A.6.9. Demonstrate mood and symbolism through use of color.

A.6.10. Redesign a functional object.

B. Presenting

Students will demonstrate that art communicates meaning through sharing their work and the work of others.

B.6.1. Demonstrate that art work communicates meaning through sharing work and the work of others.

B.6.2. Apply established criteria to analyze a collection of artworks.

C. Responding

Students experience, analyze and interpret art and other aspects of the visual world.

C.6.1. Learn basic vocabulary and language related to the study of art by analyzing art by using art vocabulary: symbolism, contrast, unity, perspective, additive, and subtractive sculpture.

C.6.2. Know basic ways to describe, analyze, interpret, and judge art images from various cultures, artists, and designers by analyzing how art reflects changes in time, resources, and cultural uses.

C.6.3. Know that art communicates ideas and has meaning by exploring the work of master artists, Da Vinci, Warhol, and Marisol.

C.6.4. Use art to understand how the artist feels by discussing pictures by master artists that evoke feeling.

D. Connecting

Examine the capacities of media arts experiences and technologies for synthesizing meaning, and for reflecting and affecting culture.

- D.6.1. Explore the arts of ancient times to understand basic styles of art from different parts of the world and different times.**
- D.6.2. Recognize that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist.**
- D.6.3. Learn the basic concepts in art, such as “form follows function”, “less is more”, balance, symmetry, and originality by redesigning a functional object (compare and contrast).**
- D.6.4. Demonstrate ways in which art is one of the greatest achievements of human being by identifying and comparing artists of the Renaissance and their contributions to the “rebirth” of art.**
- D.6.5. Identify ways in which art is a basic to thinking and communicating by exploring how contemporary artists develop individual styles.**